

## Key Group Figures (IFRS)\*

€ million / as reported	Jan 1 to Mar 31, 2024	Jan 1 to Mar 31, 2023	Change
Revenue <sup>1</sup>	30.3	28.7	5.6%
- GAMING & OFFICE PERIPHERALS	20.6	20.1	2.5%
- COMPONENTS	1.7	4.1	-58.5%
- DIGITAL HEALTH & SOLUTIONS	8.0	4.5	77.8%
EBITDA	-0.2	-2.8	-92.9%
EBITDA (adjusted) <sup>2</sup>	0.9	-1.3	-169.2%
EBITDA margin	-0.5%	-9.8%	9.30 PP.
EBITDA margin (adjusted) <sup>2</sup>	2.8%	-4.6%	7.40 PP.
Cash flow from operating activities	-2.5	-17.8	-86.0%
Cash flow from investing activities	-1.1	-8.2	-86.6%
Free cash flow	-3.6	-26.0	-86.2%

€ million / as reported	Mar 31, 2024	Dec 31, 2023	Change
Cash and cash equivalents	31.2	46.1	-32.3
Net Working Capital <sup>3</sup>	57.9	56.7	2.1%
Trade Working Capital <sup>4</sup>	71.6	75.2	-4.8%
- Inventories	56.2	62.4	-9.9%
- Current trade receivables	25.3	30.6	-17.3%
- Current trade liabilities	-9.9	-17.8	-44.4%
Net cash I (+) / net debt (-) <sup>5</sup>	-3.9	0.9	-533.3%
Net cash II (+) / net debt II (-) <sup>6</sup>	-24.2	-19.7	22.8%

<sup>1</sup> Consolidated group revenue.

<sup>2</sup> Adjusted for one-time and/or non-operating items.

<sup>3</sup> Balance of current assets (excluding cash and cash equivalents) and current liabilities (excluding financial debts).

<sup>4</sup> Balance of inventories, current trade receivables, and current trade liabilities.

<sup>5</sup> Liabilities to banks less cash and cash equivalents.

<sup>6</sup> Liabilities to banks, current and non-current lease liabilities, and pensions obligations, less cash and cash equivalents.

\* The information provided herein represents preliminary figures as of April 25, 2024, due to not yet concluded annual close 2023 and are therefore still subject to change.