ZEAL

EARNINGS CALL

Quarterly Statement Q1 as of 31 March 2024 08 May 2024



CONTENT CONTENT

- Summary
- Financial Update
- Progress and Guidance
- Key Take-Aways













SUMMARY

SUMMARY Q1 2024

STRONG START INTO THE NEW YEAR

Exceptionally efficient and extensive new customer acquisition

Strongly accelerated growth of billings and revenue

Gross margin significantly improved

Squeeze-out request submitted to LOTTO24 AG







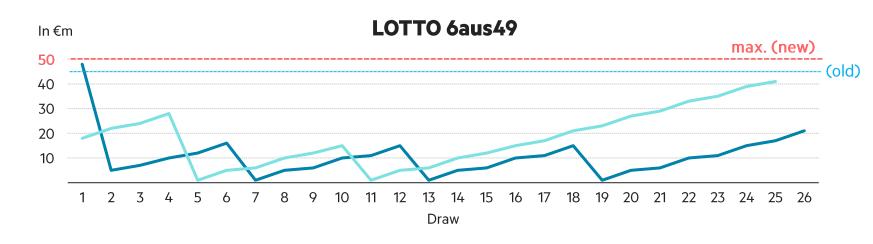




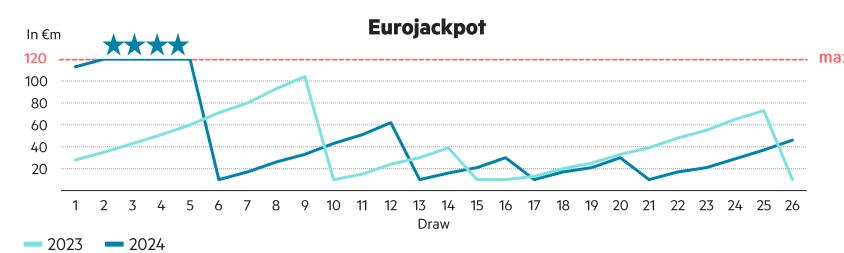


FINANCIAL UPDATE

VERY GOOD JACKPOT ENVIRONMENT – 4 PEAKS IN Q1 2024 VS. 0 PEAKS IN Q1 2023



in €m	,	Average	•	Peak			
Q1 '24		11		0			
Q1 '23		18		0			



in €m	Average	Peak
Q1 '24	44	4
Q1 '23	42	0







ZEAL INCOME STATEMENT Q1'24 - CONDENSED

INCOME STATEMENT	Q1 '24 (in €k)	Q1 '23 (in €k)	CHANGE (in %)
REVENUE	36,100	26,699	+35.2
- Lotteries	31,974	24,913	+28.3
- Games	2,187	-	-
TOTAL COSTS OF OPERATIONS	-27,137	-17,579	+54.4
Personnel expenses	-6,203	-5,078	+22,2
Other operating expenses	-20,967	-12,516	+67.5
Marketing expenses	-13,390	-7,001	+91.3
Direct operating expenses	-4,011	-2,730	+46.9
Indirect operating expenses	-3,566	-2,784	+28,1
EBITDA	9,405	9,320	+0.9
Amortisation and depreciation	-1,869	-2,194	-14.8
EBIT	7,537	7,126	+5.8
NET PROFIT AFTER TAX	21,085	4,374	+382.1

REVENUE

Revenue increased by 35% due to a strong increase in MAU and gross margin

X COST OF OPERATIONS

Personnel expenses:

Personnel expenses increased by 22% driven by an 11% increase of the average number of employees rose from 169 to 187., higher holiday accruals and salary increases

Marketing expenses:

Marketing expenses increased by 91% as marketing activities were significantly increased during periods of high jackpots. New customer acquisition increased by 124% with a 10% lower CPL compared to the previous year

Direct operating expenses:

Direct operating expenses increased by 47% due to increased use of Paypal, higher cost for customer identification, costs for impaired customer receivables and commissions to external games developers

Indirect operating expenses:

Indirect operating expenses were up by 28%, mainly driven by increased costs for external service providers and personnel recruitment costs

EBITDA

EBITDA increased by 1% despite significantly increased customer acquisition costs and brand investment as well other investments in growth. Adjusted for a "big win" at Traumhauslotterie which reduced revenue by 0.8m EBITDA would have amounted to 10.2 million (+9%)

NET PROFIT AFTER TAX

Net profit rose by 382% to €21.1 million mainly due to the initial recognition of deferred tax assets on tax loss carry-forwards of ZEAL Network SE following the announcement of its squeeze-out request to LOTTO24 AG









COST PER LEAD BELOW Q1'23 AND Q4'23

In	€		Q1 Q2 Q3 Q4 Full							
20)24	33.04								
20)23		36.77	50.83	50.40	37.11	45.52			
	Q2 '23	Temporary increase in competitive pressure in online marketing during a high jackpot								
	Q3 '23	Launch of major advertising campaign for LOTTO24 to increase brand awareness								
	Q4 '23	 Brand campaign is already leading to positive contributions to new customer acquisition Disciplined and targeted acquisition activity in high media cost environment (Christmas) 								
	Q1 '24	Further increase in efficiency in marketing measures and benefit from increased brand awareness								





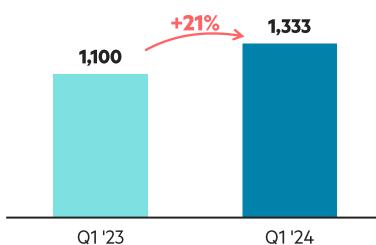




LOTTERY BILLINGS GROW FASTER THAN MARKET DRIVEN BY GROWTH IN USER BASE AND HIGHER BILLINGS PER USER

MONTHLY ACTIVE USERS (MAU)

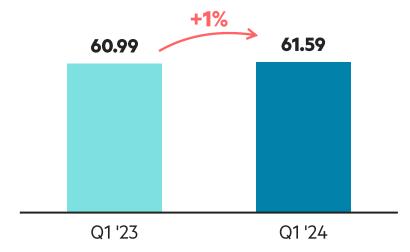
(Lotteries) in thousands



Strong increase in the customer base and higher level of customer activity

AVERAGE BILLINGS PER USER, ABPU

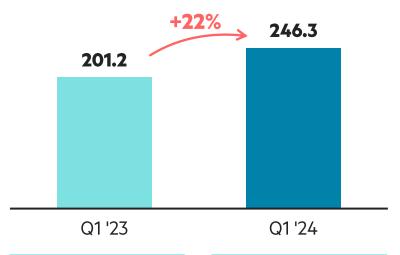
(Lotteries) in €



Further increase at already high levels

BILLINGS

(Lotteries) in € millions



Utilising the good jackpot situation and boosting activity of existing customers





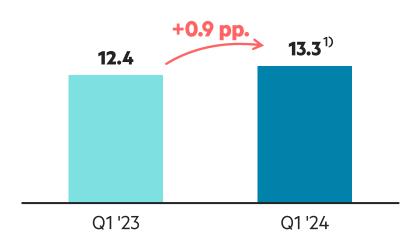




STABLE LOTTERY GROSS MARGIN

GROSS MARGIN

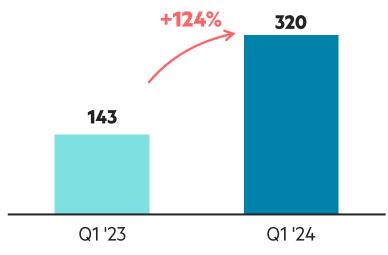
(Lotteries)
in %



Gross margin increased due to a changed product mix and margin optimisation measures

NEW REGISTERED CUSTOMERS

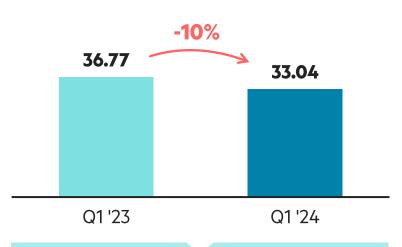
(Lotteries)
in thousands



Strong jackpot situation at the beginning of January and efficient marketing measures

COST PER LEAD, CPL

(Lotteries) in €



Good improvement of marketing efficiency across channels

¹⁾ Negative impacted of one large win in "Die Deutsche Traumhauslotterie", including this effect the gross margin in Q1 '24 was 13.0%















PROGRESS AND GUIDANCE

UPDATE ON PROGRESS TOWARDS STRATEGIC GOALS FOR 2024

Our Strategic Goals for 2024

Improve billings margin in lottery brokerage **business**

Optimization of billings margin by increased share of high-margin products and expansion of service fees

Measures are expected to increase billings margin for lotteries to more than 15% in H2 2024

Increase brand awareness. marke-ting efficiency, customer retention

- Continue successful brand campaigns for LOTTO24
- Increase marketing efficiency in brand and performance marketing
- Further improve customer retention through early engagement, higher subscription rates and expanded lottery club offerings

Grow Games business

- Increase number of available games on our platform
- Broaden type of games to include instant-win-games
- More proactive offering of games on platform

Launch new charity lottery

- Charity lotteries enable product innovation
- Attractive product margins, improved independence from high jackpots
- Launch will require investment in H2 2024 (marketing, product development, prizes, etc.)

Our Progress in Q1 2024

- Billings margin already improved by to 13.3% (excl. big win)
- Further measures are expected to be rolled out in coming months which will lift billings margin for lotteries to more than 15% in H2 2024
- Mix of "campaign bursts" and "always on" for brand marketing working well
- Highly successful customer acquisition during January peak jackpots
- Increased billing share from lottery clubs and "play with friends" to 7.4% (5.7% in Q1'23)
- Received approval for 64 new games
- Received approval for 8 "instant win games" with lower RTP and higher appeal to our user base
- More proactive offering still hampered by relatively low total number of available games and license restrictions
- Team in place
- Product and tech development well advanced
- Working on regulatory setup (new subsidiary formed) and marketing
- Launch expected in H2 2024













HIGHER LOTTERY BILLINGS MARGIN IN Q1 '24 DRIVEN BY IMPROVED PRODUCT MIX AND ROLL-OUT OF PRICE OPTIMIZATION

BILLINGS MARGIN



¹⁾ Excluding €0.8m effect from big win at "Die Deutsche Traumhauslotterie"

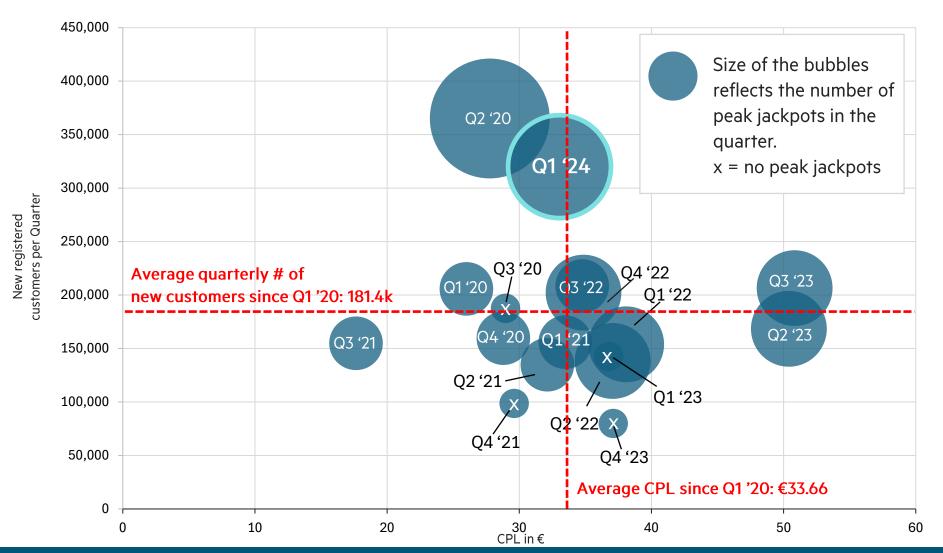








SIGNIFICANT INCREASE IN MARKETING EFFICIENCY – 2ND BEST NEW CUSTOMER ACQUISITION QUARTER SINCE CHANGE OF BUSINESS MODEL



Q1 2024 Highlights

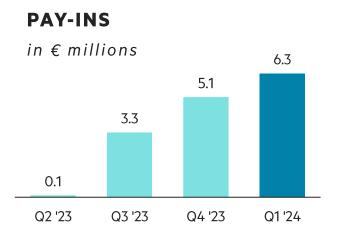
- Successful brand marketing leading to high share of brand/organic traffic during peak jackpots
- Strong efficiency gains in social media through insourcing of campaign management and improvements of bidding algorithms
- Improved search engine marketing through modification of bidding strategies

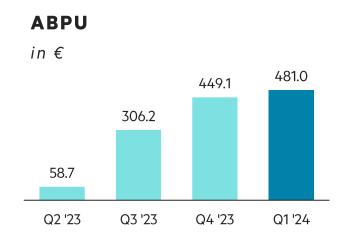


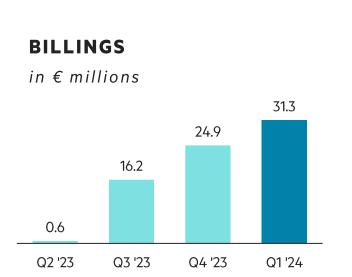


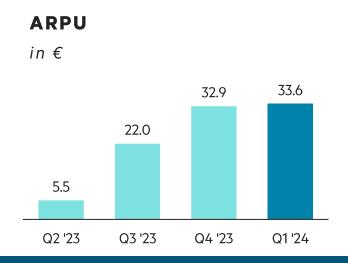


GAMES BUSINESS CONTINUES TO SHOW ATTRACTIVE METRICS AND GROWTH









Games business successfully started in Q2 '23
New Games offer is well received –
full business roll-out still in progress

Continuous expansion of games portfolio
 We received regulatory approval to publish further 64 games – taking approved total to >100 games

Key customer engagement metrics developing well

Ongoing quarterly growth of pay-ins and billings

◆ Eight instant win games approved by regulator for the first time

New games have a lower RTPs of 65-80% (current average is c. 88%) and game-designs have higher appeal for our core lottery customers













GUIDANCE 2024 CONFIRMED

In €m	2024 GUIDANCE	2023 Actuals
Revenue ¹⁾	140-150 (+21 – 29%)	116.1
EBITDA ²⁾	38-42 (+16 – 28%)	32.9

- Guidance for FY 2024 based on a average jackpot environment
- Expected revenue growth of 21-29% and EBITDA growth of 16-28% versus 2023
- Acceleration of revenue growth in H2 2024 driven by margin optimization measures
- ZEAL will continue to invest into marketing (c. €40-45m for German brokerage business)
- Expected continued growth of games business
- Planned investment into launch of new charity lottery in H₂ 2024
- Expected mid-term revenue growth in mid-tohigh teens (CAGR 2023-2026)









¹⁾ Including income from jackpot insurance;

²⁾ Excluding transaction costs in relation to planned squeeze-out transaction at Lotto24



KEY TAKE-AWAYS

KEY TAKE-AWAYS

- ZEAL with very strong start to the new year
- Customer acquisition performed very well
- Further expansion of investment into brand building
- Games on track



Tipp24

















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APPENDIX

CONSOLIDATED INCOME STATEMENT AND BALANCE SHEET IN €K

INCOME STATEMENT	Q1 '24 (in €k)	Q1 '23 (in €k)	CHANGE (in %)
Revenue	36,100	26,699	+35.2
Total costs of operations	-27,137	-17,579	+54.4
EBITDA	9,405	9,320	+0.9
EBIT	7,537	7,126	+5.8
Profit before taxes	6,921	6,795	+1.9
Income taxes	+14,164	-2,421	
Net Profit	21,085	4,374	+382.1

BALANCE SHEET	31/03/24 (in €)	31/12/23 (in €)	CHANGE (in %)
Current assets	106,044	92,634	+14.5
Non-current assets	318,361	302,016	+5.4
ASSETS	424,404	394,653	+7.5
Current liabilities	55,809	57,997	-3.8
Non-current liabilities	84,021	71,897	+16.9
Equity	284,574	264,758	+7.5
EQUITY & LIABILITIES	424,404	394,653	+7.5









BUSINESS UNIT SEGMENT REPORTING AS OF 31/03/24 IN €K

	GERMANY	OTHER	TOTAL
Revenue	34,703	1,397	36,100
Other operating income	442	0	442
EBITDA	8,876	530	9,405
Depreciation/amortisation	_	_	-1,869
EBIT	-	_	7,537
Financial result	-	_	-563
Share of loss from associates			-53
EBT	-	_	6,921
Income tax	_	_	14,164
NET PROFIT/LOSS	_	_	21,085









KPIS (LOTTERIES)

	Q1 2020	Q2 2020	Q3 2020	Q4 2020	Q1 2021	Q2 2021	Q3 2021	Q4 2021	Q1 2022	Q2 2022	Q3 2022	Q4 2022	Q1 2023	Q2 2023	Q3 2023	Q4 2023	Q1 2024
Pay-in (in €m)	110.1	138.0	120.6	140.8	121.4	128.4	125.9	128.0	142.5	140.2	147.7	171.3	158.8	167.3	177.0	168.7	196.7
BILLINGS (in €m)	140.0	174.4	157.3	181.0	163.3	169.5	160.3	163.4	181.2	177.1	186.1	214.1	201.2	209.9	222.1	210.1	246.3
ABPU (in €)	49.46	54.48	54.90	61.30	56.36	58.40	54.40	58.00	58.31	58.18	58.90	60.73	60.99	61.42	60.73	62.31	61.59
ARPU (in €)	6.00	6.89	6.60	7.51	7.16	7.00	6.55	6.99	7.57	7.41	7.39	8.07	7.55	7.73	7.67	7,78	8.00
MAU (in k)	942	1,065	954	984	966	968	982	938	1,036	1,015	1,053	1,175	1,100	1,142	1,217	1,124	1.333
CPL (in €)	26.00	27.77	28.96	28.79	33.48	32.12	17.65	29.61	38.09	37.07	34.76	34.86	36.77	50.83	50.40	37.11	33.04







KPIS (GAMES)

	Q2 2023*	Q3 2023	Q4 2024	Q1 2024
Pay-in (in €m)	0.1	3.3	5.1	6.3
BILLINGS (in €m)	0.6	16.2	24.9	31.3
ABPU (in €)	58.74	306.14	449.1	480.98
ARPU (in €)	5.49	22.02	32.89	33.57
MAU (in k)	9	18	18	22

^{*} Games business started in June 2023.









FINANCIAL CALENDAR 2024









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